
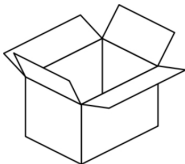








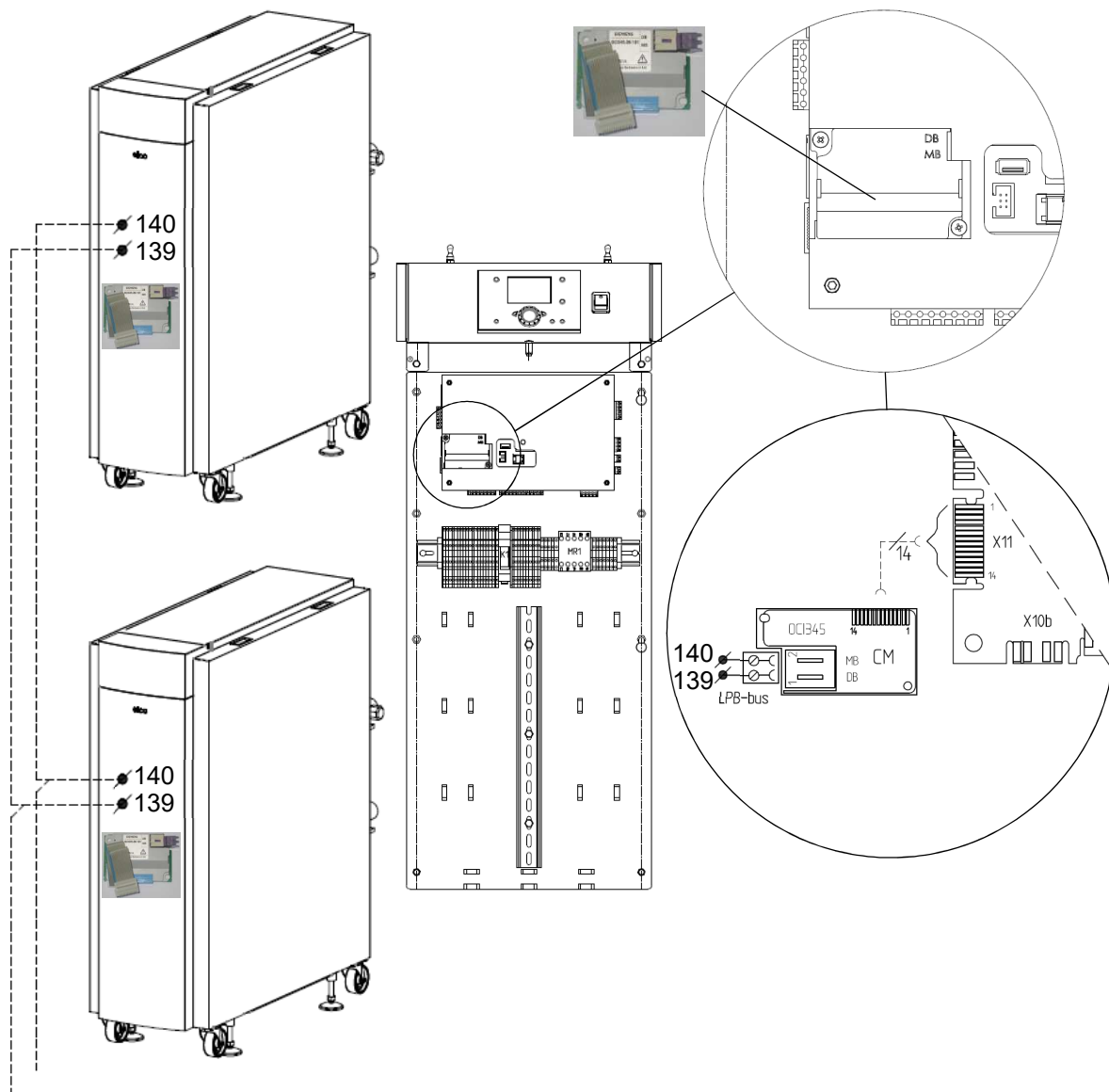
Ⓔ Cascade kit	Ⓔ Kit de cascada	Ⓔ Cascade kit
Ⓓ Kaskade set	Ⓒ Sada pro zapojení do kaskády	Ⓔ Cascade kit
Ⓐ Cascade set	Ⓐ Kaskadni pribor	Ⓔ Cascade kit
Ⓕ Kit de cascade	Ⓓ Kaskadesæt	Ⓐ Cascade kit
Ⓘ Corredo della cascata	Ⓔ ΚΙΤ ΚΑΤΙΟΥΣΑΣ ΡΟΗΣ	Ⓔ Cascade kit

	<h1>R600 EVO</h1>
	<div>    </div> <div> <div>1X</div> <div>2X</div> <div>2X</div> </div>
 	

(EN) Cascade kit
(DE) Kaskade set
(NL) Cascade set
(FR) Kit de cascade
(IT) Corredo della cascata

(ES) Kit de cascada
(CS) Sada pro zapojení do kaskády
(SL) Kaskadni pribor
(DA) Kaskadesæt
(EL) ΚΙΤ ΚΑΤΙΟΥΣΑΣ ΡΟΗΣ

(TR) Cascade kit
(RU) Cascade kit
(HU) Cascade kit
(PL) Cascade kit
(RO) Cascade kit

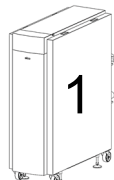





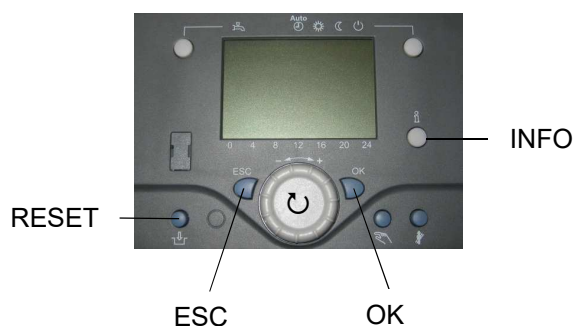
(EN) Cascade kit
 (DE) Kaskade set
 (NL) Cascade set
 (FR) Kit de cascade
 (IT) Corredo della cascata










(ES) Kit de cascada
 (CS) Sada pro zapojení do kaskády
 (SL) Kaskadni pribor
 (DA) Kaskadesæt
 (EL) Κιτ κατιούσας ροής

(TR) Cascade kit
 (RU) Cascade kit
 (HU) Cascade kit
 (PL) Cascade kit
 (RO) Cascade kit



							
Par.: NO. XXXX	Setting	Par.: NO. XXXX	Setting	Par.: NO. XXXX	Setting	Par.: NO. XXXX	Setting
6600	1	6600	2	6600	3	6600	8
6601	0	6601	0	6601	0	6601	0



•		ESC	(2x)
•		OK	(1x)
•		Info	(4sec.)
•		"Engineer" "Fachmann" "Installateur" "Spécialiste" "Specialista" "Ingeniería" "Technik" "Odborník" "Fagmand" "Engineer" "Mühendis" "Инженер" "Tervező" "Specjalista" "Engineer"	OK (1x)
•		"Configuration" "Konfiguration" "Configuratie" "Configuration" "Configurazione" "Configuración" "Konfigurace" "Konfigurácia" "Konfiguration" "Configuration" "Konfigurasyon" "Конфигурация" "Konfiguráció" "Konfiguracja" "Configuration"	OK (1x)
•		"Par.: N0. XXXX"	OK (1x)
•		"Setting"	OK (1x)
•		ESC	(2x)
•		RESET	(1x)